## **AMENDMENTS TO THE CLAIMS:**

This listing of claims will replace all prior versions and listings of claims in the application.

1. (Currently Amended) A method of replicating data objects from a source system to a target system, comprising:

creating an electronic data element comprising a first field having an identifier and a second field having a state of the identifier, wherein the state of the identifier may be set to:

- a) a first state, in which said electronic data element may be accessed by one or more data object processing operations and whereby said identifier is assignable to one or more data objects stored in a memory,
- a second state, in which said electronic data element may not be accessed by one or more data object processing operations and whereby said identifier is assignable to one or more data objects stored in a memory, or
- c) a third state, in which said electronic data element may not be
   accessed by one or more data object processing operations
   and whereby said identifier is not assignable to one or more
   data objects stored in a memory;

assigning the identifier to one or more data objects stored in a memory;

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assigning a state to the identifier; and

replicating the one or more assigned data objects from a memory in the source

system to a memory in the target system if the state of the identifier is the

third state.

2. (Original) The method of claim 1, further comprising storing the one or more

assigned data objects prior to replicating the one or more assigned data objects.

3. (Original) The method of claim 2, further comprising setting the state of the second

field of the electronic data element to the second state.

4. (Original) The method of claim 3, further comprising, upon a commit of the storing

of the one or more data objects, the state of the second field of the electronic data

element is set to the third state.

5. (Currently Amended) A system for avoiding data loss in a data object replication

process, comprising:

a source memory;

a target memory; and

a microprocessor coupled to the source and target memories memory and

programmed to:

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create an electronic data element comprising a first field having an identifier and a second field having a state of the identifier, wherein the state of the identifier may be set to:

- a) a first state, in which said electronic data element may be accessed by one or more data object processing operations and whereby said identifier is assignable to one or more data objects stored in a memory,
- b) a second state, in which said electronic data element may not be accessed by one or more data object processing operations and whereby said identifier is assignable to one or more data objects stored in a memory, or
- c) a third state, in which said electronic data element may
  not be accessed by one or more data object
  processing operations and whereby said identifier is
  not assignable to one or more data objects stored in a
  memory;

assign the identifier to one or more data objects stored in the source memory;

assign a state to the identifier; and replicate the one or more assigned data objects from the source systemmemory to the target systemmemory if the state of the identifier is the third state.

- 6. (Original) The system of claim 5, wherein the microprocessor is further programmed to store the one or more assigned data objects prior to replicating the one or more assigned data objects.
- 7. (Original) The system of claim 6, wherein the microprocessor is further programmed to set the state of the second field of the electronic data element to the second state.
- 8. (Original) The system of claim 7, wherein the microprocessor is further programmed to, upon a commit of the storing of the one or more data objects, the state of the second field of the electronic data element is set to the third state.
- 9. (Currently Amended) A system for replicating data objects from a source system to a target system, the system comprising:

means for creating an electronic data element comprising a first field having an identifier and a second field having a state of the identifier, wherein the state of the identifier may be set to:

a) a first state, in which said electronic data element may be accessed by one or more data object processing operations and whereby said identifier is assignable to one or more data objects stored in a memory.

- b) a second state, in which said electronic data element may not be
   accessed by one or more data object processing operations
   and whereby said identifier is assignable to one or more data
   objects stored in a memory, or
- c) a third state, in which said electronic data element may not be
   accessed by one or more data object processing operations
   and whereby said identifier is not assignable to one or more
   data objects stored in a memory;

means for assigning the identifier to one or more data objects stored in a memory;

means for assigning a state to the identifier; and

means for replicating the one or more assigned data objects from <u>a memory in</u>

the source system to <u>a memory in</u> the target system if the state of the identifier is the third state.